

# TypeScript

2 jour(s) / 14h

## Target audience

- Master types in TypeScript
- Develop front-end and back-end programs in TypeScript
- Implement modules and namespaces
- Use advanced TypeScript concepts
- Configure a TypeScript project

## Prerequisites

Developers, integrators, software architects, technical project managers

## Course Outline

- Have taken the JavaScript course: Language fundamentals or have equivalent
- Basic knowledge of object oriented programming (types, classes, interfaces, ...) are not not required but will be a big plus to understand the object concepts in TypeScript
- Basic knowledge of HTML